



Honeywell Vista 12/48 Alarm Panel

- ✓ **Panel Dialler wiring**
- ✓ **Panel Dialler programming**

Background:

The PM45 & PM1048-3G (v3) communicator now has a terminal block for the connection of the female 611 fly lead (supplied). If the Alarm Panel also has a terminal block for PSTN connection, we recommend you use your own cable between the Alarm Panel dialler and PM45 & PM1048-3G (v3).

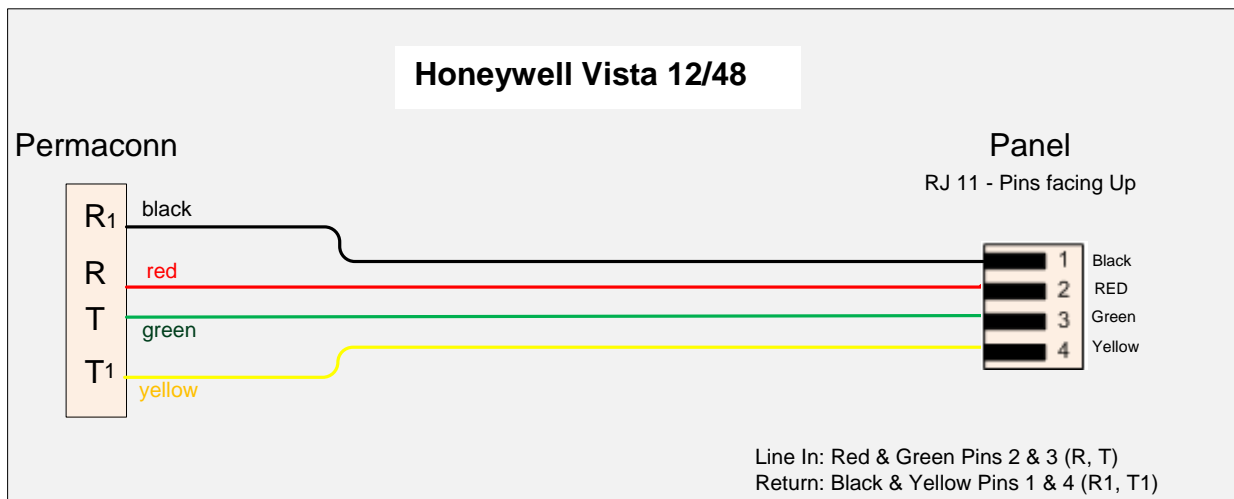
This type of installation negates the use of the female 611 fly lead, decreasing your installation time.

For four (4), six (6) and eight (8) pin RJ connectors, please refer to manufactures wiring diagram.

There are four minimum requirements from the Alarm panel for successful communication:

- 1) Must have an eight (8) digit primary phone. E.g. 12345678 or 55555555.
- 2) A four (4) digit account number.
- 3) Must be Contact ID format.
- 4) Must be set for tone (DTMF) dialling.
- 5) Optional is open / close reporting, must be enabled for Pocket Secure App.

Dialler Lead wiring between Permaconn and Honeywell Vista 12/48 Alarm Panel:



Programming the Honeywell Vista 12/48 Alarm Panel for dialler operation:

- Enter installer mode: 4 digit installer code (4112 default) + 800.
- Press * 40 *: This clears any entries in the PABX field.
- Press * 41: Enter 8 digit primary phone number followed by the * key.
e.g. 12345678 or 55555555.
- Press * 43: Enter Partition 1 account number, e.g. acc. 1234.
- Press * 45: Enter Partition 2 account number (if required), e.g. acc. 1234.
- Press * 47: Must be set to 1,6 (DTMF/Tone dialling).
- Press * 48: Primary format must be set to 7,7 (Contact ID).
- Press * 49: Dual reporting must be set to 0.
- Press * 51: Enter Common/Partition 3 account number (if required), e.g. acc. 1234.
- Press * 64: Test Report Code must be set to 01.
- Press * 93: N# of Reports/Armed period must be set to 1 (unlimited)
- Press * 99 to exit program mode.
- Trigger a test report: 4 digit installer (4112 default) + 5.
- Disarm system when finished: 4 digit installer (4112 default) + 1.