## DSC PC1832 series Alarm Panel

PERMACONN

- ✓ Panel Dialler wiring
- ✓ Panel Dialler programming

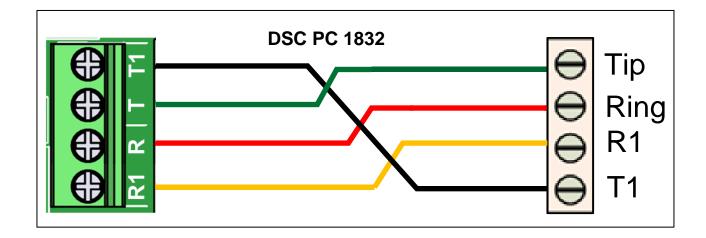
## Background:

Permaconn communicators have a terminal block for the connection of the female 611 fly lead (supplied). If the Alarm Panel also has a terminal block for PSTN connection, we recommend you use your own cable between the Alarm Panel dialler and the Permaconn communicator. This type of installation negates the use of the female 611 fly lead, decreasing your installation time. For four (4), six (6) and eight (8) pin RJ connectors, please refer to manufactures wiring diagram.

There are five (5) minimum requirements from the Alarm panel for successful communication:

- 1) Must have an eight (8) digit primary phone. E.g. 12345678.
- 2) A four (4) digit account number.
- 3) Must be Contact ID format.
- 4) Must be set for tone (DTMF) dialling.
- 5) Open / Close reporting, must be enabled for Pocket Secure App.

## Dialler Lead wiring between Permaconn and DSC PC 1832 series Alarm Panel:





## Programming the DSC PC1832 series Alarm Panel for dialler operation:

Description	Location	Notes
Enable Dialler	380	Off = Disable
	Option 1	On = Enable (Default)
First System Option Code	380	Off = DTMF (Default)
	Option 3 = DTMF	On = Pulse
Message format	350	Enter 0 3 0 3
Phone 1	03 = DTMF Contact ID	
System Account	310	E.g. 2090
	Enter A for a 0 A = *1	2 *1 9 *1 #
Partition 1 Account	311	E.g. 2091
		2 *1 9 1 #
Partition 2 Account	312	E.g. 2092
		2 *1 9 2 #
Partition 3 Account	314	E.g. 2093
		2 *1 9 3 #
Partition 4 Account	315	E.g. 2090
		2 *1 9 4 #
Phone number	301	E.g. Phone Number Entry
	Enter # End of number	1-2-3-4-5-6-7-8-#
Opening / Closing Reports	367 – 368 = Part 1-2	Off = Disable
Routing	Option 1 = Phone 1	On = Enable (Default)
Arming Report	339 = Users 1-16	Enter = 01010101010101
	340 = Users 16-32	Enter = 01010101010101
Disarming Report	342 = Users 1-16	Enter = 01010101010101
	343 = Users 16-32	Enter = 01010101010101
Telephone Line Monitor	345	
Swinger Shutdown	377	Refer to manual